

Paul D. Fenkell

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(775) 303-2636

Portfolio: paulfenkell.com

Professional Profile:

Designer/drafter with experience in the creation of architectural designs, entitlements, and artistic endeavors in a variety of mediums. Able to produce designs, models, construction drawings, maps, and presentation materials quickly.

Skills:

Planning and design fundamentals in form, organization, and construction of the built and natural environments. Digital and analog visualization. Documentation methods in 2D representation, and 3D modeling. Creation of presentation drawings and full scale installations. Use of digitally enhanced fabrication techniques. Use of the following software:

Primary: Photoshop • Illustrator • InDesign • AutoCad • SketchUp • Kerkythea • Acrobat
Secondary: Revit • ArcGIS • Rhino • Vectorworks • Excel • OnScreen Take-off

Experience:

Job Captain, TAL Studio. Las Vegas, Nevada - 07/2013 to 09/2013.

Production of construction documents for high-end interiors.

Visiting Lecturer / Administrative Faculty, University of Nevada, Las Vegas - 06/2012 to 07/2013.

1. **Visiting Lecturer:** Studio instructor for third and fourth year landscape design studios.
2. **SimLab Coordinator:** Supervised operation of wood, metal, and digital fabrication shops. Administered safety training, ordered parts and supplies. Managed student workers. Performed maintenance and repairs on machines.
3. **Digital Support Specialist:** Coordinated installation of building projects and classroom improvements.

Service Assistant, Costco Wholesale. Reno, Nevada and Henderson, Nevada - 05/2009 to 06/2012.

Quick, polite, and accurate customer service; membership sales and upgrades, Point of Service (POS) transactions and count bank procedures. AS/400 data entry and research. 10-Key by touch.

Project Coordinator, Tate Snyder Kimsey Architects. Henderson, Nevada - 05/2008 to 10/2008.

Produced and coordinated construction documents using Building Information Modeling Software (Revit). Assisted the Project Architect with construction administration on public projects.

Designer, Perkowitz+Ruth Architects. Las Vegas, Nevada - 09/2005 to 05/2008.

Planning and design of retail, mixed use, and office projects within multiple jurisdictions in Nevada and Arizona. Created entitlement and design review packages in accordance with public development codes and developer pro forma. Supervised up to two employees in collectively meeting design submittal requirements.

Part Time Instructor, University of Nevada, Las Vegas. Las Vegas, Nevada - 08/2007 to 12/2007.

Fourth year architecture design studio - downtown Las Vegas.

Architectural Intern, Dekker/Perich/Holmes/Sabatini. Henderson, Nevada - 04/2000 to 04/2005.

Produced construction documents for both public and private projects. Performed document coordination, drafting, model making, code analysis, and prepared submittal packages.

Education:

Master of Architecture - University of Nevada, Las Vegas.

Bachelor of Science, Architecture - University of Nevada, Las Vegas.

Art and Architecture, Pre-Professional Program - University of Idaho - Moscow, Idaho.

Glen Hare Occupational Center, Building Trades Program - WCSO - Reno, Nevada.

Activities:

Tex Fab 2013 - Digital Fabrication Workshop, University of Texas at Arlington, Participant.

Reno Citizens Institute, City of Reno, Graduate.

Wells Avenue Beautification - Urban Forestry, Roots for Wells / City of Reno, Volunteer Tree Planting.

Ski Instructor, Reno Junior Ski Program / City of Reno, Volunteer.